**Story Project Sample Rubric**

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Do you have? | Points Possible | Yes | No | Points Earned |
| The Story |  |  |  |  |
| Have at least 3 scenes | 10 |  |  |  |
| Have at least 4 scenes | 5 |  |  |  |
| Have at least 3 different sprites | 10 |  |  |  |
| Have at least 8 say or think boxes | 10 |  |  |  |
| Animate the movement of your characters | 5 |  |  |  |
| Use broadcast to change scenes in your story | 10 |  |  |  |
| Have the characters take turns speaking to each other | 5 |  |  |  |
| **Have at least one conversation between characters** | 5 |  |  |  |
| **Have a title scene with your name on it** | 10 |  |  |  |
| Story initializes itself when the flag is clicked | 4 |  |  |  |
| The entire story plays once you click the flag | 4 |  |  |  |
|  |  |  |  |  |
| The Presentation |  |  |  |  |
| Explain an example from your program of how events (broadcast) were used to transition from one scene to another. | 10 |  |  |  |
| Peer Grading | 12 |  |  |  |
|  |  |  |  |  |
| Extra Credit |  |  |  |  |
| Have the best project as voted on by peers | Up to 10 |  |  |  |